

NP = Non-deterministic Polynomial Time  
is a large family of problems  
expect some are not solvable in polynomial time.

NP-hard: Problems at least as hard as everything  
in NP.

If can solve any one of them  
in poly time, then can solve every NP  
problem in poly time.

NP-complete: NP-hard and in NP  
essentially equivalent to each other  
The hardest problems in NP.

Idea behind NP: (motivation before definition)  
Problems for which it might be hard to find the  
answer. But once found is easy to check.

Like systems of equations:  
takes work to find solution, but easy to check.

Linear equations are in polynomial time,  
but systems of Polynomial Equations are hard.

Abbreviate SPE.

SPE: Have variables, say  $x_1, \dots, x_n$ ,  
and polynomials  $P_1(x), \dots, P_k(x)$ .

Problem 1: find  $x$  s.t.  $P_i(x) = 0$  for all  $i$ ?

→ Problem 2: Does there exist  $x$  s.t.  $P_i(x) = 0$  for all  $i$ ?

Problem 1: Given this  $x$ , can efficiently check if  
satisfies all equations. If  $x$  is rational, and the  
coefficients of the polynomials are rational, can check.

i:  $x^2 - 2 = 0$ ,  $x^p - 2 = 0$  vary  $p$

ii  $\text{size}(x)$  could be much larger than  $\text{size}(p)$ .

is inefficient from perspective of  $P_1, \dots, P_k$

iii. What if is no solution?

no solution is an answer.

How would we check that?

We go with Problem 2, which has just yes/no answers.

If "yes", is an  $x$  that you can (try to) check.

If "no", there might not be.

Problems with yes/no answers are called  
decision problems

An NP-complete problem:  $\{0,1\}$ -SPE

Does there exist  $x \in \{0,1\}^n$  s.t.  $P_i(x) = 0, \forall i$ ?

Now, the solution can not be big: is in  $\{0,1\}^n$ .

Can evaluate  $P_i(x)$  in time polynomial in  $\text{size}(P_i)$ ,  
so can check  $x$  efficiently.

For yes answers and  $x$  proving answer is "yes"

$P_i(x) = 0 \quad (1 \leq i \leq k)$ , call  $x$  a witness, certificate,  
or proof.

For no answers there does not need to be.

Let  $q = (P_1, \dots, P_k)$  specify an instance of the problem.

Write  $q \in \{0,1\}$ -SPE if is valid problem  
with yes answer.

$Ax = b$   
dims don't  
match

Def A problem  $Y$  (like  $\{0,1\}$ -SPE) is in NP

if  $\exists$  a polynomial-time algorithm  $A$  (witness checker)

and constant  $c$  governing answer size

such that for all  $q$  (problem instances)

if  $q \in Y$  (valid and yes answer)

$\exists w$  (witness) s.t.  $A(q, w) = \text{"yes"}$ ,

and  $\text{size}(w) \leq c \cdot \text{size}(q)^c$

other  
 $w$ ?

if  $q \notin Y$ ,  $\forall w$  s.t.  $\text{size}(w) \leq c \cdot \text{size}(q)^c$

$A(q, w) = \text{"no"}$

$w \in \{0,1\}^n$   
s.t.  $P_i(w) = 0$   
 $\forall i$

If answer is yes,  $\exists w$  convinces  $A$   
 " " " no,  $A$  will never say "yes"  
 If  $q$  is not valid problem,  $A$  says no  
 $w$  could be larger than  $q$ , but rarely is.  
 $\text{size}(w) \leq \text{poly}(\text{size}(q))$   
 Time of  $A$  is poly in size of  $q$ .

§0.13 - SPE is in NP

Def. A problem  $Y$  is in P if  
 $\exists$  a polynomial-time algorithm  $A$  st.  
 $q \in Y \Rightarrow A(q) = \text{"yes"}$   
 $q \notin Y \Rightarrow A(q) = \text{"no"}$

$P \subseteq NP$

Linear feasibility  $\exists x$  st.  $Ax \leq b$ ? is in P

Optimization  $\rightarrow$  Decision:

$\exists x$  st.  $f(x) \leq t$  and  $g(x) \leq 0$

then search on  $t$

is  $x_1 \geq 0$   $x_1 \leq 2$   $x_1 \leq 4$   $x_1 \leq 8 \dots$

(can learn  $x$  by asking about its bits.

All this is in NP, if  $f$  and  $g$  poly time computable.

"Algorithm" is a bit vague. Program is more precise.  
Turing machines formalize this.  
We will use logic circuits.

NP contains very hard problems

Factoring.

Break every public-key crypt scheme,

Design anything given specs.

Prove any theorem, as long as proof is not too long.

How do we prove something is NP-hard?

Reductions.

A Karp reduction from  $Y$  to  $Z$  is a polynomial time algorithm  $A$  s.t.

$$q \in Y \quad \text{iff} \quad \underline{A(q)} \in Z$$

$A$  transforms problem  $Y$  into problem  $Z$

Given  $A$  and a Ptime algorithm for  $Z$ ,

can solve  $Y$  in Ptime.

If  $Y$  is hard, then  $Z$  must also be hard.

A Cook reduction from  $Y$  to  $Z$  is a polynomial time algorithm  $A$  that decides if  $g \in Y$  using an Oracle for  $Z$  that decides membership in  $Z$  in constant time.

Can solve  $Y$  given a subroutine for  $Z$

$Y$  is polynomial-time reducible to  $Z$   
if  $\exists$  Cook reduction from  $Y$  to  $Z$

$Y \leq_p Z$

Karp reductions are Cook reductions,  
and always use Karp reductions

(For all known decision problems in NP  
with  $Y \leq_p Z$ , is a Karp reduction)

$Z$  is NP-hard if  $\forall Y \in NP, Y \leq_p Z$ .

Still seems like a lot to show.

NP-complete problems make this manageable.

$Z$  is NP-complete (NPC)

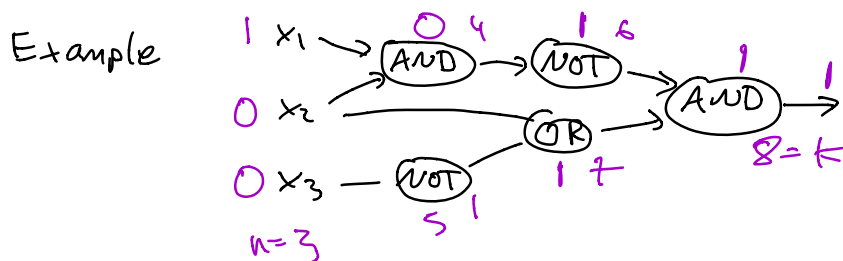
if  $Z \in NP$  and  $Z$  is NP-hard.

To show  $X$  is NP-hard, just show  $Z \leq_p X$   
 for some NP-hard  $Z$ ,  
 Then  $\forall Y \in NP$ ,  $Y \leq_p Z$  and  $Z \leq_p X$   $\Rightarrow$   $Y \leq_p X$   
 $\Rightarrow X$  is NP-hard

Once we know one such  $Z$ , always work from it  
 and never have to write  $\forall Y \in NP$  again.

Theorem Circuit-Satisfiability (C-SAT) is NP-complete.

Problem: given a logic circuit with one output,  
 is there an input that makes the output true?



A binary boolean circuit has gates numbered  $1, \dots, k$   
 s.t. each is either

- a. an input (True/False 1/0)
- b. the negation (NOT) of a lower numbered gate
- c. the AND or OR of two lower numbered gates.

Gate  $k$  is the output.

Wolog inputs are gates  $1$  through  $n$ , and  $k \geq n$ .

Observation: can view every gate  $g_j$  as a function of the inputs. If all these equations are satisfied,  $y_j = g_j(x_1, \dots, x_n)$ , for all  $j$ .

$$g_j(x_1, \dots, x_n)$$



Why C-SAT is NP-Complete:

C-SAT  $\in$  NP: given an input can evaluate every gate. ✓

C-SAT is NP-hard because (roughly) for every algorithm  $A$  that runs in time  $T(n)$  on inputs of size  $n$ ,

For every  $n$  there is a circuit  $C_n$  with  $\leq O((T(n)+n)^2)$  gates s.t.  
 $C_n(x) = A(x)$  for all  $x \in \{0,1\}^n$

Anything a ptime algorithm can do a polynomial size circuit can, too.

Now, want to prove  $\{0,1\}$ -SPE is NP-complete and SPE is NP-hard.

We already argued  $\{0,1\}$ -SPE  $\in$  NP.

Now need to prove C-SAT  $\leq_p$   $\{0,1\}$ -SPE

Let  $\varphi$  be an input to C-SAT. That is a circuit.

We need to translate into an instance of  $\{0,1\}$ -SPE

Let  $g_1, \dots, g_k$  be gates in  $\varphi$   
 $g_1, \dots, g_n$  are inputs  $x_1, \dots, x_n$

Variables will  $\gamma_1, \dots, \gamma_k$

$k-n+1$  equations

$$\text{force } \gamma_j = g_j(\gamma_1, \dots, \gamma_n)$$

$$g_j = \text{NOT}(g_i) \quad \gamma_j = 1 - \gamma_i \quad \underline{\gamma_j + \gamma_i - 1} = 0$$

$$g_j = \text{AND}(g_h, g_i) \quad \gamma_j = \gamma_h \cdot \gamma_i \quad \gamma_j - \gamma_h \gamma_i = 0$$

$$\text{OR}(g_h, g_i) \quad \gamma_j = \gamma_h + \gamma_i - \gamma_h \gamma_i$$

$$\text{For output } \gamma_k = 1 \quad \gamma_k - 1 = 0$$

If all eqns satisfied, and  $\gamma_1, \dots, \gamma_n \in \{0,1\}$   
then  $\gamma_k = g_k(\gamma_1, \dots, \gamma_n)$

If  $\exists x_1, \dots, x_n$  st.  $g_k(x_1, \dots, x_n) = 1$

then  $\exists \gamma_1, \dots, \gamma_n$  that satisfy all equations

$$\gamma_j = g_j(x_1, \dots, x_n) \quad \gamma_i = x_i \quad 1 \leq i \leq n$$

And conversely if  $\gamma_1, \dots, \gamma_k$  sat all eqns

then  $g(\gamma_1, \dots, \gamma_n) = 1$ ,  $\exists \in \text{C-SAT}$

Equations are quadratic and each has at most 3 terms, and coeffs in  $\{-1, 0, 1\}$

Thus  $\{0,1\}$ -SPE  $\subseteq$  SPE

so SPE NP-hard

Proof same eqns, add  $x_i(1-x_i) = 0, \forall i$

only if  $x_i \in \{0,1\}$ .